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Chapter 14

Geographic Operation Execution Strategies

Emmanuel Stefanakis

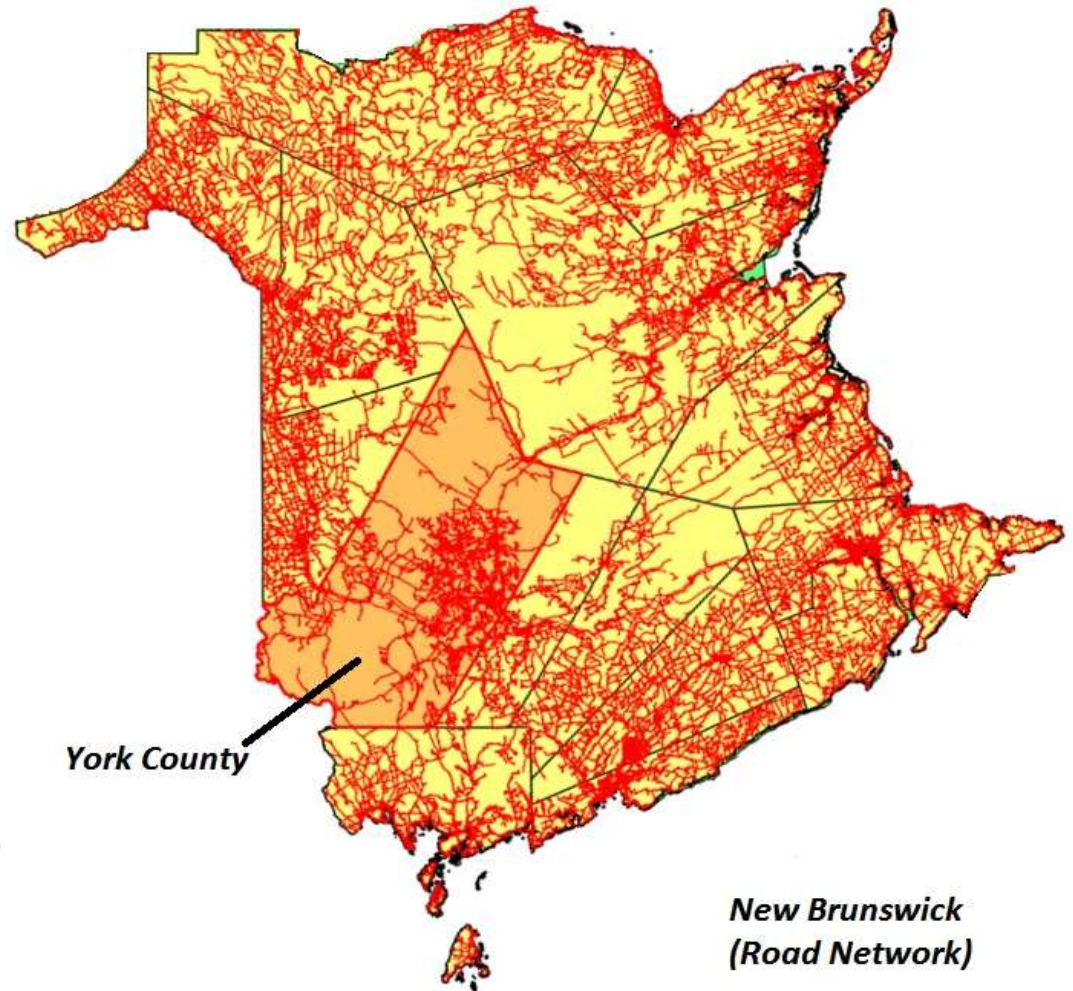
<http://www2.unb.ca/~estef/>

Example

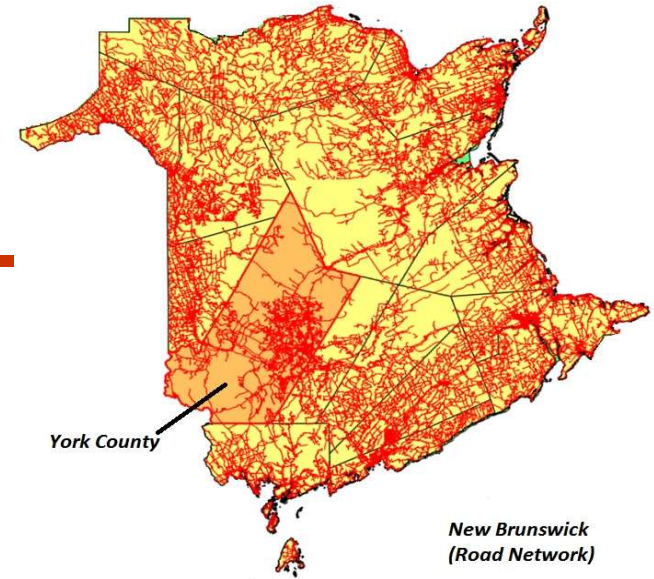
- Road network
- Counties

*What highways cross
York County?*

(spatial join operation)

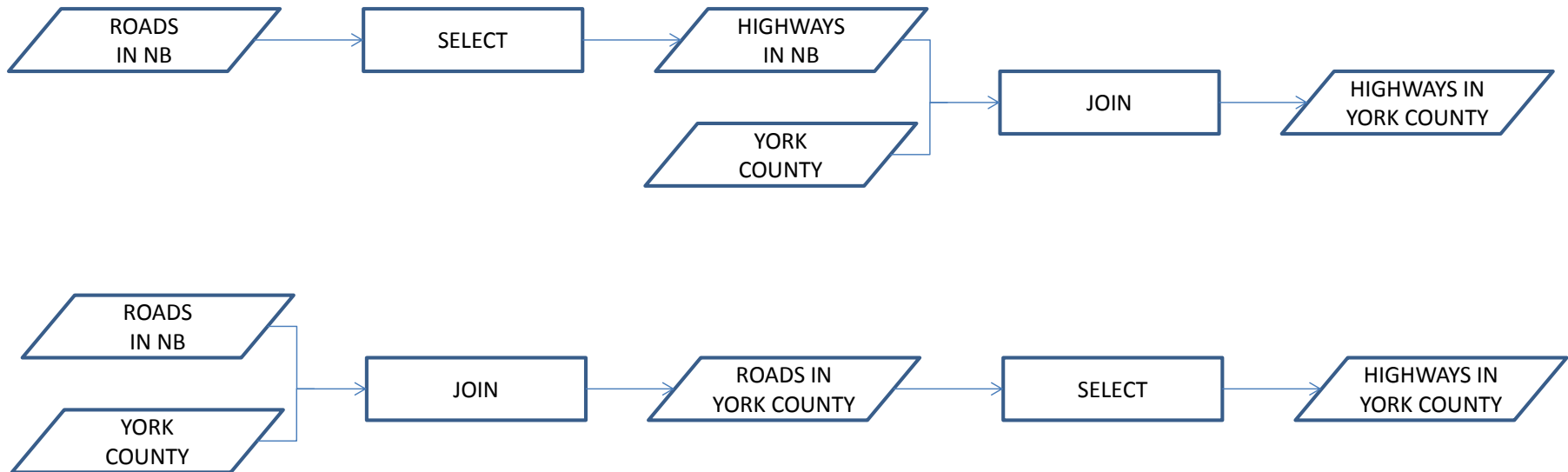


Example



*What highways cross
York County?*

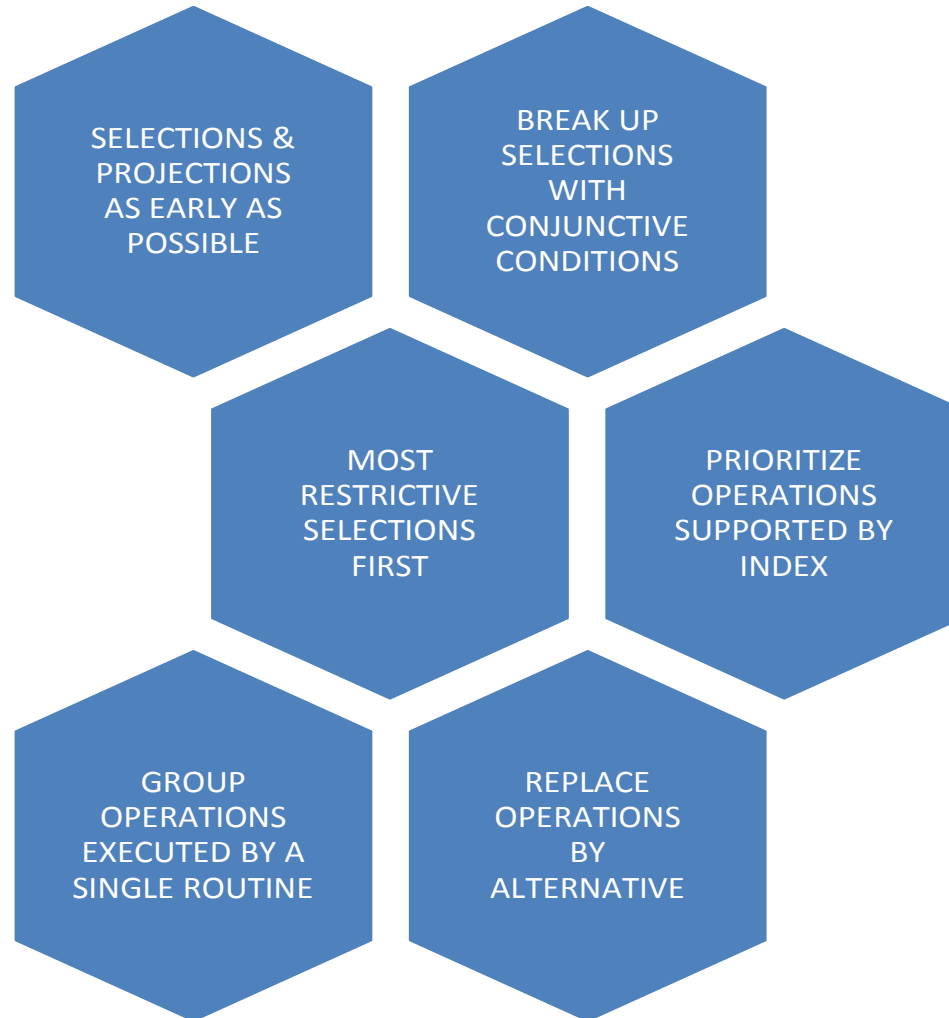
Two scenarios - which one is executed faster?



Optimization techniques

- Applied by the **DBS Optimizer**
 1. Heuristic rules
 2. Systematic cost estimate (cost models)
 3. Pre-compute and use ancillary spatial attributes and relationships

1. Heuristic rules



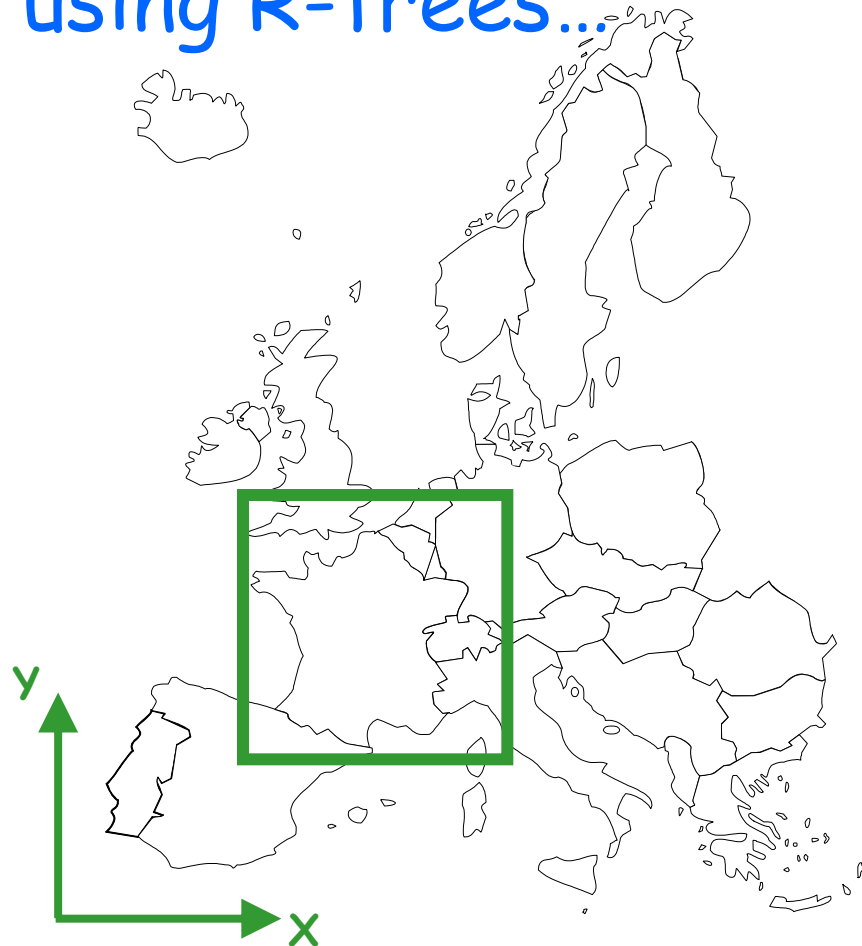
2. Systematic Cost Estimate

- Analytical models...
 - that can predict the cost of spatial queries
 - Point queries
 - Window queries
 - Spatial joins
 - Topological queries
 - Supported by spatial indices (e.g., R-trees)

2. Systematic Cost Estimate

- Window queries using R-trees...

Zoom-In operation



2. Systematic Cost Estimate

- Window queries using R-trees...
 - n-dimensional query window Q with extents (Q_1 , Q_2 , ..., Q_n), along each dimension
 - h the height of the tree structure;
 - N_j the expected number of nodes in the tree; and
 - s_j the average node extent along each dimension at level j of the tree

$$C(Q) = 1 + \sum_{j=1}^{h-1} \left\{ N_j \cdot \prod_{i=1}^n (s_j + Q_i) \right\}$$

2. Systematic Cost Estimate

- Window queries using R-trees...

$$C(Q) = 1 + \sum_{j=1}^{h-1} \left\{ N_j \cdot \prod_{i=1}^n (s_j + Q_i) \right\}$$

$$h = 1 + \left\lceil \log_{c \cdot M} \frac{N}{c \cdot M} \right\rceil \quad s_j = \left(\frac{D_j}{N_j} \right)^{1/n}$$

$$N_j = \frac{N}{(c \cdot M)^j} \quad D_j = \left\{ 1 + \frac{(D_{j-1})^{1/n} - 1}{(c \cdot M)^{1/n}} \right\}^n$$

2. Systematic Cost Estimate

- Spatial Joins using R-trees...

$$C(R_1, R_2) = \sum_{j=1}^{h-1} \left\{ N_{R_2, j} \cdot N_{R_1, j} \cdot \prod_{k=1}^n (s_{R_1, j, k} + s_{R_2, j, k}) + N_{R_2, j} \cdot N_{R_1, j+1} \cdot \prod_{k=1}^n (s_{R_1, j+1, k} + s_{R_2, j, k}) \right\}$$

$$N_{R_i, j} = \frac{N_{R_i}}{(c \cdot M)^j} \quad s_{R_i, j, k} = \left(\frac{D_{R_i, j}}{N_{R_i, j}} \right)^{1/n}$$

$$h = 1 + \left\lceil \log_{c \cdot M} \frac{N_{R_i}}{(c \cdot M)^i} \right\rceil$$

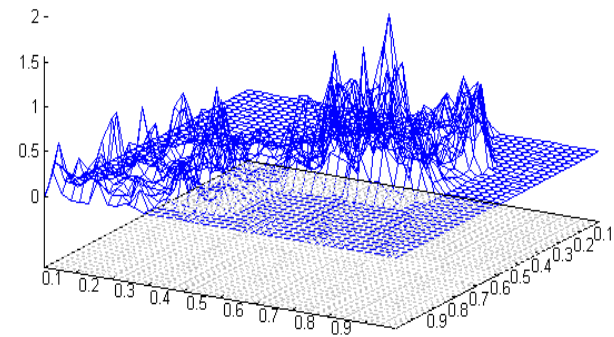
$$D_{R_i, j} = \left\{ 1 + \frac{\left(D_{R_i, j-1} \right)^{1/n} - 1}{(c \cdot M)^{1/n}} \right\}^n$$

2. Systematic Cost Estimate

- Evaluation of cost models...



(a)



(b)

A real data set (a) and the corresponding density surface (b).

2. Systematic Cost Estimate

- Evaluation of cost models...

Data sets	Relative Error		
	point queries	range queries	join queries
<i>Random data</i>	0%-10%	0%-5%	0% - 15%
<i>Skewed data</i>	0%-15%	0%-10%	0%-20%
<i>Real data</i>	0%-15%	0%-20%	0%-15%

3. Pre-compute spatial attributes and relationships

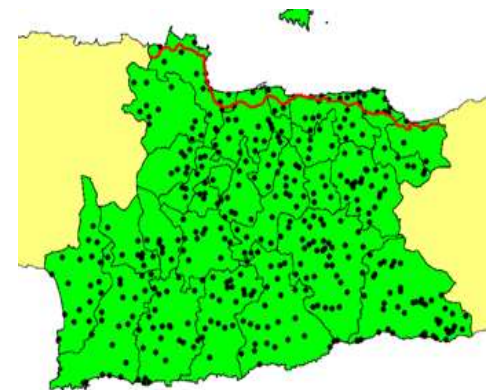
- pre-compute and store certain spatial attribute values...
 - such as the area and perimeter of a region

Store area explicitly



Table: municipalities

gid	ID	NAME	POP_01	the_geom	area
integer	double precision	character varying(60)	double precision	geometry	double precision
1	841	Irakleio	137711	...	108856910.092
2	842	Agia Varvara	5310	...	98473803.8593
3	843	Arkalochori	10897	...	238720576.640
4	844	Archanes	4548	...	31845436.375
5	845	Asterousia	6303	...	204604555.984

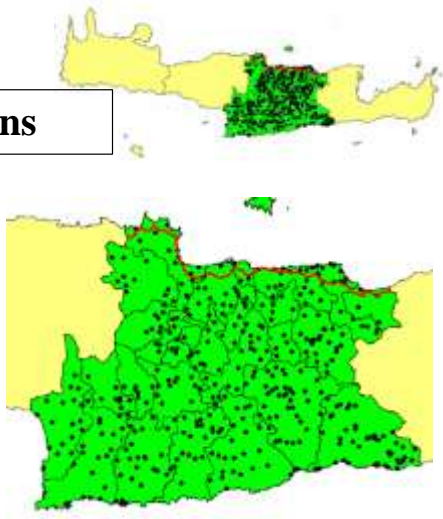
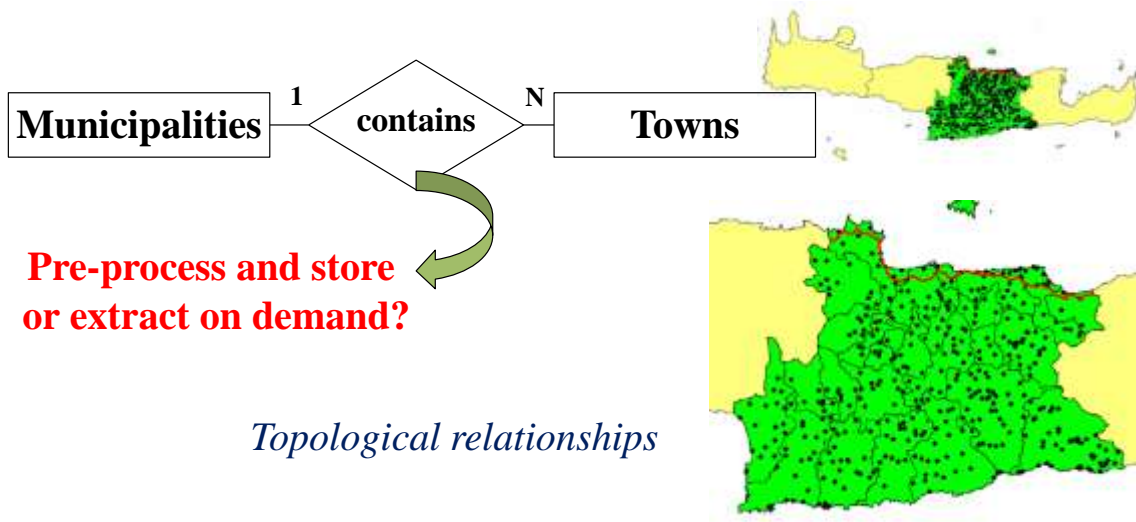


3. Pre-compute spatial attributes and relationships

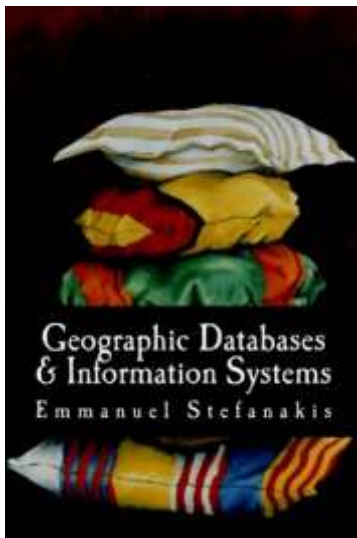
- pre-compute and store certain spatial attribute values...
 - such as the area and perimeter of a region
- **Pros:** no need to compute all the time
- **Cons:** waste of disk; need to re-compute after updates

3. Pre-compute spatial attributes and relationships

- spatial relationships...
 - are seldom stored explicitly due to their large cardinality



	NAME (Municipality) character varying(60)	name (Town) character varying(60)
1	Agia Varvara	Prinias
2	Agia Varvara	Doulio
3	Agia Varvara	Agios Thomas
4	Agia Varvara	Peirouniana
5	Agia Varvara	Preveliana
6	Agia Varvara	Megali Vrysi
7	Agia Varvara	Kolena
8	Agia Varvara	Agia Varvara
9	Agia Varvara	Genna
10	Agia Varvara	Ano Moulia
11	Agia Varvara	Larani
12	Agia Varvara	Kato Moulia



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